Lime render body for renovation

# RÉNOPASS CHAUX CLAIR ØVPI





## LIME RENDER BODY FOR RENOVATION $\mathbf{V}$ Natural white $\sqrt{}$

- **RÉNOPASS CHAUX system** *OVPI* ideal for the renovation and restoring of old masonry
- $\checkmark$ **Respect for heritage buildings**
- $\sqrt{}$ **Can remain uncovered**
- $\sqrt{}$ **Applicable in thick coats** 
  - 25 kg format easier to handle

#### Consumption

15 to 16 kg/m<sup>2</sup> and per cm of thickness.

#### Storage

18 months in its unopened original packing, out of contact with the ground, in a dry, temperate and slightly ventilated area.

#### **Packaging**

25 kg sack - 48 sack pallet

Spraying	Manual application
Excell Gold Suitable for the	Label e wine-producing environment *These products have been awarded the Excell Gold Label for their high quality requirements which exceed

TO BE CHECKED OUT ON P. 104/107

### **SPECIFICATIONS** AND PERFORMANCES

RÉNOPASS CHAUX CLAR

Corps d'enduit de rénovation

**1** 25 kg

**PROJECT SOLUTIONS** 

NE ENTREPRESE DU GROUPE VICELY

Appearance: white powder

Composition: selected mineral fillers, lime, small quantities of hydraulic binders and additives

PERFORMANCE MEASURED AT +20 C				
Adherence on concrete	≥ 0.2 MPa			
Compressive strength	CS II			
Capillarity	W2			
Water vapour permeability	µ ≤ 35			
Fire behaviour	A1 (incombustible)			

# RÉNOPASS CHAUX CLAIR *OVPI*

# **FIELD OF USE**

#### Purpose

Lime render body for the renovation and straightening of old masonry.

#### **Finishes**

- RÉNOPASS CHAUX GF OVPI or GM OVPI.
- Paint.
- Thick mineral coating.
- Can remain uncoated if applied in 2 coats.

#### **Authorised bases**

- New masonry: Rt1, Rt2 or Rt3, as per the NF-DTU 26.1 April 2008 standard; terracotta bricks (including Monomur bricks), light or common aggregate concrete blocks.
- Old masonry of the following types: stones mounted using weak mortar, old brick, loam, adobe, cob, clinker.
- Masonry rendered using a sub render of a compressive strength greater than or equal to CS II.

#### **Unauthorised bases**

- Very weak mechanical strength renders, such as "pure lime" renders.
- Substrates treated with a surface water repellent.
- Plaster based render.
- Organic coatings of any type (paint, TPC, TMC, facade waterproofing).
- Horizontal, pitched or in-ground external parts.

# APPLICATION

#### **Reference documents**

- NF-DTU 26.1 April 2008 (Performance mortar)
- CE marking

#### **Application conditions**

- Application temperature: +5°C to +30°C.
- Do not apply to a frozen base or if there is any risk of freezing in the hours after application.

#### Precautions for use

In order to protect your health and the environment, and for the safe use of this product, follow the precautionary advice that is featured on the packing label.

The safety instructions for this product can be found on the Safety Data Sheet (SDS) available on www.quickfds.com

#### **Base preparation**

- The base must be clean, healthy and free of any non-adhesive parts or areas that could prevent adhesion (for example: release oil, drying products, etc.).
- · Soak the support (except loam, adobe, cob and clinker) until it saturates the day before. Before rendering, check that the substrate is wet in-depth but not seeping on the surface.
- · Mechanical masonry joins/wall ties and joins between heterogeneous bases:

Bridge them using a glass mesh embedded in the 1st coat of render, as per NF-DTU 20.1 and 26.1.

- · Brick or absorbent stone masonry: Strip the pointing to a depth of about 25 mm.
- Wash with pressurised water.
- Very hard and non-absorbent stone masonry and heterogeneous masonry: Strip the pointing and wash with pressurised water.
- Fix a galvanised wire mesh (compliant with the NF A 91-131 standard) using rust-proof nails.
- It is mandatory to apply a base-coat prepared using VPI LATEX @VPI\*. Terracotta brick masonry:
- Soak quickly but not excessively less than half an hour before rendering, or as rendering progresses. This soaking is regardless of the ambient weather conditions.
- · Loam, adobe, cob, clinker:
- Never wet the base.

Carefully brush the base.

It is mandatory to apply a base-coat prepared using VPI LATEX OVPI\*. The next day, fix a galvanized mesh (compliant with the NF A 91-131 standard) using rust-proof nails.

• On clinker:

- The mesh can be fixed before the application of the base coat.
- \*To prepare a base coat using VPI LATEX @VPI: Mix the render with a solution of diluted VPI LATEX OVPI (1 volume of VPI LATEX OVPI to 3 volumes of water). Apply without overloading the base (3 to 5 mm). Leave its surface rough to facilitate the adhesion of the render. Leave to dry for 2 to 7 days before applying the render.
- VPI LATEX OVPI: see technical sheet on page 87.

#### **Product preparation**

- Mix in a batch mixer or concrete mixer.
- Water/powder ratio: 4.5 to 5 L of water per 25 kg sack.
- Mixing time: 5 min. Keep the same duration for each mix

#### Application

#### WORKABLE TIME AT +20 C

Time the mix can be used Time between base coat and render body Time before application of RENOPASS CHAUX GF ©VPI or GM ©VPI

2 days minimum

About 1 hour

12 h (for a thickness of 12 to 15 mm) 4 to 7 days (for a thickness of 15 to 30 mm)

· Render body on stone without mesh:

Apply a 1st coat of RENOPASS CHAUX CLAIR OVPI render which must fill the pointing and cover the bare stones by a thickness of about 5 mm.

Level the render using a rule, leaving the surface rough. Then apply the mineral facing render RENOPASS CHAUX GF @VPI or RENOPASS CHAUX GM OVPI.

· Body of render on base coat with mesh: Apply RENOPASS CHAUX CLAIR OVPI at a thickness sufficient to properly coat the mesh.

Level the render using a rule, leaving the surface rough. Maximum thickness per application: 30 mm.

If greater thicknesses are required, proceed in several applications without ever exceeding 50 mm in total.

Re-wet the surface, then apply mineral facing render RENOPASS CHAUX GF OVPI or RENOPASS CHAUX GM OVPI.

· Body of render on base coat without mesh: Apply RENOPASS CHAUX CLAIR OVPI in one layer 12 to 15 mm thick. Level the render using a rule, leaving the surface rough. Wait at least 12 hours before applying the finish.

Re-wet the surface, then apply mineral facing render RENOPASS CHAUX GF OVPI or RENOPASS CHAUX GM OVPI.

• Clean the tools with water while the product is fresh.

#### **Finishes**

	Layers			
	Render body	Render finish	Thin finish	
White	RÉNOPASS CHAUX CLAIR ©VPI	RÉNOPASS CHAUX CLAIR ©VPI		
Fine scratched, floated, rough, rough crushed	RÉNOPASS CHAUX CLAIR ©VPI	RÉNOPASS CHAUX GF ©VPI		
Medium scratched, floated, rough, rough crushed	RÉNOPASS CHAUX CLAIR ©VPI	RÉNOPASS CHAUX GM ©VPI		
Thin finish	RÉNOPASS CHAUX CLAIR ©VPI	RÉNOPASS CHAUX CLAIR ©VPI	Paint or TMC	

